MOORESTOWN TOWNSHIP PUBLIC SCHOOLS MOORESTOWN, NEW JERSEY

Moorestown K-3 Elementary Schools Mathematics

Mathematics Grade 3

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Course Description and Fundamental Concepts

In Grade 3, instructional time should focus on four critical areas: (1) developing understanding of multiplication and division and strategies for multiplication and division within 100; (2) developing understanding of fractions, especially unit fractions (fractions with numerator 1); (3) developing understanding of the structure of rectangular arrays and of area; and (4) describing and analyzing two-dimensional shapes.

(1) Students develop an understanding of the meanings of multiplication and division of whole numbers through activities and problems involving equal-sized groups, arrays, and area models; multiplication is finding an unknown product, and division is finding an unknown factor in these situations. For equal-sized group situations, division can require finding the unknown number of groups or the unknown group size. Students use properties of operations to calculate products of whole numbers, using increasingly sophisticated strategies based on these properties to solve multiplication and division problems involving single-digit factors. By comparing a variety of solution strategies, students learn the relationship between multiplication and division.

(2) Students develop an understanding of fractions, beginning with unit fractions. Students view fractions in general as being built out of unit fractions, and they use fractions along with visual fraction models to represent parts of a whole. Students understand that the size of a fractional part is relative to the size of the whole. For example, 1/2 of the paint in a small bucket could be less paint than 1/3 of the paint in a larger bucket, but 1/3 of a ribbon is longer than 1/5 of the same ribbon because when the ribbon is divided into 3 equal parts, the parts are longer than when the ribbon is divided into 5 equal parts. Students are able to use fractions to represent numbers equal to, less than, and greater than one. They solve problems that involve comparing fractions by using visual fraction models and strategies based on noticing equal numerators or denominators.

(3) Students recognize area as an attribute of two-dimensional regions. They measure the area of a shape by finding the total number of same size units of area required to cover the shape without gaps or overlaps, a square with sides of unit length being the standard unit for measuring area. Students understand that rectangular arrays can be decomposed into identical rows or into identical columns. By decomposing rectangles into rectangular arrays of squares, students connect area to multiplication, and justify using multiplication to determine the area of a rectangle.

(4) Students describe, analyze, and compare properties of two-dimensional shapes. They compare and classify shapes by their sides and angles, and connect these with definitions of shapes. Students also relate their fraction work to geometry by expressing the area of part of a shape as a unit fraction of the whole.

Grade 3 Overview

1. Operations and Algebraic Thinking

- Represent and solve problems involving multiplication and division.
- Understand properties of multiplication and the relationship between multiplication and division.
- Multiply and divide within 100.
- Solve problems involving the four operations, and identify and explain patterns in arithmetic.

2. Number and Operations in Base Ten

• Use place value understanding and properties of operations to perform multi-digit arithmetic.

3. Number and Operations—Fractions

• Develop understanding of fractions as numbers.

4. Measurement and Data

- Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.
- Represent and interpret data.
- Geometric measurement: understand concepts of area and relate area to multiplication and to addition.
- Geometric measurement: recognize perimeter as an attribute of plane figures and distinguish between linear and area measures.

5. Geometry

• Reason with shapes and their attributes.

Mathematical Practices

- 1. Make sense of problems and persevere in solving them.
- 2. Reason abstractly and quantitatively.
- 3. Construct viable arguments and critique the reasoning of others.
- 4. Model with mathematics.
- 5. Use appropriate tools strategically.
- 6. Attend to precision.
- 7. Look for and make use of structure.
- 8. Look for and express regularity in repeated reasoning.

Subject/Content Standards

Include grade appropriate subject/content standards that will be addressed

3.OA Operations and Algebraic Thinking

- A. Represent and solve problems involving multiplication and division.
 - 1. Interpret products of whole numbers, e.g., interpret 5×7 as the total number of objects in 5 groups of 7 objects each. For example, describe and/or represent a context in which a total number of objects can be expressed as 5×7 .
 - Interpret whole-number quotients of whole numbers, e.g., interpret 56 ÷ 8 as the number of objects in each share when 56 objects are partitioned equally into 8 shares, or as a number of shares when 56 objects are partitioned into equal shares of 8 objects each. For example, describe and/or represent a context in which a number of shares or a number of groups can be expressed as 56 ÷ 8.
 - 3. Use multiplication and division within 100 to solve word problems in situations involving equal groups, arrays, and measurement quantities, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.
 - 4. Determine the unknown whole number in a multiplication or division equation relating three whole numbers. For example, determine the unknown number that makes the equation true in each of the equations $8 \times ? = 48$, 5 = y 3, $6 \times 6 = ?$.
- B. Understand properties of multiplication and the relationship between multiplication and division.
 - 5. Apply properties of operations as strategies to multiply and divide.2 Examples: If $6 \times 4 = 24$ is known, then $4 \times 6 = 24$ is also known. (Commutative property of multiplication.) $3 \times 5 \times 2$ can be found by $3 \times 5 = 15$, then $15 \times 2 = 30$, or by $5 \times 2 = 10$, then $3 \times 10 = 30$. (Associative property of multiplication.) Knowing that $8 \times 5 = 40$ and $8 \times 2 = 16$, one can find 8×7 as $8 \times (5+2) = (8 \times 5) + (8 \times 2) = 40 + 16 = 56$. (Distributive property.)
 - 6. Understand division as an unknown-factor problem. For example, find $32 \div 8$ by finding the number that makes 32 when multiplied by 8.
- C. Multiply and divide within 100.
 - 7. Fluently multiply and divide within 100, using strategies such as the relationship between multiplication and division (e.g., knowing that $8 \times 5 = 40$, one knows $40 \div 5 = 8$) or properties of operations. By the end of Grade 3, know from memory all products of two one-digit numbers.
- D. Solve problems involving the four operations, and identify and explain patterns in arithmetic.
 - 8. Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.
 - 9. Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations. For example, observe that 4 times a number is always even, and explain why 4 times a number can be decomposed into two equal addends.

4.NBT Number and Operations in Base Ten

- A. Use place value understanding and properties of operations to perform multi-digit arithmetic.
 - 1. Use place value understanding to round whole numbers to the nearest 10 or 100.

- 2. Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.
- 3. Multiply one-digit whole numbers by multiples of 10 in the range 10–90 (e.g., 9×80 , 5×60) using strategies based on place value and properties of operations.

3.NF Number and Operations—Fractions

- A. Develop understanding of fractions as numbers.
 - 1. Understand a fraction 1/b as the quantity formed by 1 part when a whole is partitioned into b equal parts; understand a fraction a/b as the quantity formed by a parts of size 1/b.
 - 2. Understand a fraction as a number on the number line; represent fractions on a number line diagram.
 - Represent a fraction 1/b on a number line diagram by defining the interval from 0 to 1 as the whole and partitioning it into b equal parts. Recognize that each part has size 1/b and that the endpoint of the part based at 0 locates the number 1/b on the number line.
 - b. Represent a fraction a/b on a number line diagram by marking off a lengths 1/b from
 0. Recognize that the resulting interval has size a/b and that its endpoint locates the number a/b on the number line.
 - 3. Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size.
 - a. Understand two fractions as equivalent (equal) if they are the same size, or the same point on a number line.
 - b. Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/3). Explain why the fractions are equivalent, e.g., by using a visual fraction model.
 - c. Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram.
 - d. Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.

3.MD Measurement and Data

- A. Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.
 - 1. Tell and write time to the nearest minute and measure time intervals in minutes. Solve word problems involving addition and subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.
 - 2. Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l).6 Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem.
- B. Represent and interpret data.
 - 3. Draw a scaled picture graph and a scaled bar graph to represent a data set with several categories. Solve one- and two-step "how many more" and "how many less" problems using information presented in scaled bar graphs. For example, draw a bar graph in which each square in the bar graph might represent 5 pets.

- 4. Generate measurement data by measuring lengths using rulers marked with halves and fourths of an inch. Show the data by making a line plot, where the horizontal scale is marked off in appropriate units— whole numbers, halves, or quarters.
- C. Geometric measurement: understand concepts of area and relate area to multiplication and to addition.
 - 5. Recognize area as an attribute of plane figures and understand concepts of area measurement.
 - a. A square with side length 1 unit, called "a unit square," is said to have "one square unit" of area, and can be used to measure area.
 - b. A plane figure which can be covered without gaps or overlaps by n unit squares is said to have an area of n square units.
 - 6. Measure areas by counting unit squares (square cm, square m, square in, square ft, and non-standard units).
 - 7. Relate area to the operations of multiplication and addition.
 - a. Find the area of a rectangle with whole-number side lengths by tiling it, and show that the area is the same as would be found by multiplying the side lengths.
 - b. Multiply side lengths to find areas of rectangles with whole number side lengths in the context of solving real world and mathematical problems, and represent whole-number products as rectangular areas in mathematical reasoning.
 - c. Use tiling to show in a concrete case that the area of a rectangle with whole-number side lengths a and b + c is the sum of $a \times b$ and $a \times c$. Use area models to represent the distributive property in mathematical reasoning.
 - d. Recognize areas as additive. Find areas of rectilinear figures by decomposing them into non-overlapping rectangles and adding the areas of the non-overlapping parts, applying this technique to solve real world problems.
- D. Geometric measurement: recognize perimeter as an attribute of plane figures and distinguish between linear and area measures.
 - 8. Solve real world and mathematical problems involving perimeters of polygons, including finding the perimeter given the side lengths, finding an unknown side length, and exhibiting rectangles with the same perimeter and different areas or with the same area and different perimeters.

3.G Geometry

- A. Reason with shapes and their attributes.
 - 1. Understand that shapes in different categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., quadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw examples of quadrilaterals that do not belong to any of these subcategories.
 - 2. Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole. For example, partition a shape into 4 parts with equal area, and describe the area of each part as 1/4 of the area of the shape.

Mathematical Practice Standards

- 1. Make sense of problems and persevere in solving them.
- 2. Reason abstractly and quantitatively.
- 3. Construct viable arguments and critique the reasoning of others.
- 4. Model with mathematics.
- 5. Use appropriate tools strategically.
- 6. Attend to precision.

- 7. Look for and make use of structure.
- 8. Look for and express regularity in repeated reasoning.

21st-Century Skills and Technology Integration (Standard 8)

List appropriate units below for which strands (A through F) will be addressed

Standard 8.1 (K-12)		Educational Technology: All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaborate and to create and communicate knowledge.
Unit Addressed	Strand Letter	Standard Description
Units 1, 2, 3, 4, 5	Strand A	Technology Operations and Concepts: <i>Students demonstrate a sound understanding of technology concepts, systems, and operations.</i>
	Strand B	Creativity and Innovation: <i>Students demonstrate creative thinking, construct knowledge and develop innovative products and process using technology.</i>
Units 1, 2, 3, 4, 5	Strand C	Communication and Collaboration: <i>Students use digital media and</i> <i>environments to communicate and work collaboratively, including at a</i> <i>distance, to support individual learning and contribute to the learning of</i> <i>others.</i>
Unit 4	Strand D	Digital Citizenship: <i>Students understand human, cultural, and societal issues related to technology and practice legal and ethical behavior.</i>
Unit 4	Strand E	Research and Information Fluency: <i>Students apply digital tools to gather, evaluate, and use information.</i>
Units 1, 2, 3, 4, 5	Strand F	Critical thinking, problem-solving, and decision making: <i>Students use critical thinking skills to plan and conduct research, manage projects, solve problems, and make informed decisions using appropriate digital tools and resources.</i>
Standard 8.2 (K-5)		Technology Education, Engineering, Design, and Computational Thinking - Programming: All students will develop an understanding of the nature and impact of technology, engineering, technological design, computational thinking and the designed world as they relate to the individual, global society, and the environment.

Units 1, 2, 3, 4, 5	Strand A	The Nature of Technology: Creativity and Innovation: <i>Technology systems impact every aspect of the world in which we live.</i>
Unit 4	Strand B	Technology and Society: <i>Knowledge and understanding of human,</i> <i>cultural and societal values are fundamental when designing</i> <i>technological systems and products in the global society.</i>
Units 1, 2, 3, 4, 5	Strand C	Design: The design process is a systematic approach to solving problems.
	Strand D	Abilities for a Technological World: The designed world is the product of a design process that provides the means to convert resources into products and systems.
Units 1, 2, 4	Strand E	Computational Thinking: Programming: <i>Computational thinking builds and enhances problem-solving, allowing students to move beyond using knowledge to creating knowledge.</i>

Career Ready Practices (<u>Standard 9</u>)

List appropriate units below for which CRPs will be addressed

Unit Addressed	Standard #	Standard Description	
Unit 4	CRP1	Act as a responsible and contributing citizen and employee.	
Units 1, 2, 3, 4, 5	CRP2	Apply appropriate academic and technical skills.	
	CRP3	Attend to personal health and financial well-being.	
Units 1, 2, 3, 4, 5	CRP4	Communicate clearly and effectively and with reason.	
Units 1, 2, 3, 4, 5	CRP5	Consider the environmental, social and economic impacts of decisions.	
Units 1, 2, 3, 4, 5	CRP6	Demonstrate creativity and innovation.	
Unit 4	CRP7	Employ valid and reliable research strategies.	
Units 1, 2, 3, 4, 5	CRP8	Utilize critical thinking to make sense of problems and persevere in solving them.	
	CRP9	Model integrity, ethical leadership, and effective management.	
	CRP10	Plan education and career paths aligned to personal goals.	
Units 1, 2, 3, 4, 5	CRP11	Use technology to enhance productivity.	

	CRP12	Work productively in teams while using cultural global competence
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Interdisciplinary Connections

List any other content standards addressed as well as appropriate units

Visual & Performing Arts Integration (Standard 1) List appropriate units below for which standards (1.1 through 1.4) <u>may be addressed</u>			
Unit Addressed	Standard #	Standard Description	
Units 1, 2, 3, 4, 5	Standard 1.1	The Creative Process: All students will demonstrate an understanding of the elements and principles that govern the creation of works of art in dance, music, theatre, and/or visual art.	
	Standard 1.2	History of the Arts and Culture: All students will understand the role, development, and influence of the arts throughout history and across cultures.	
Units 1, 4	Standard 1.3	Performing/Presenting/Producing: All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and/or visual art.	
	Standard 1.4	Aesthetic Responses & Critique Methodologies: All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and/or visual art.	

Other Interdisciplinary Content Standards List appropriate units below for any other content/standards that may be addressed **Unit Addressed Content / Standard # Standard Description** 3-PS2-2 Make observations and/or measurements of an object's motion to Unit 4 provide evidence that a pattern can be used to predict future motion. Units 1, 3 3-LS1-1 Develop models to describe that organisms have unique and diverse life cycles but all have in common birth, growth, reproduction, and death. Unit 1 3-LS2-1 Construct an argument that some animals form groups that help members survive.

Unit 4	3-LS3-1.	Analyze and interpret data to provide evidence that plants and animals have traits inherited from parents and that variation of these traits exists in a group of similar organisms
Unit 4	3-LS4-1	Analyze and interpret data from fossils to provide evidence of the organisms and the environments in which they lived long ago.
Unit 4	3-LS4-3	Construct an argument with evidence that in a particular habitat some organisms can survive well, some survive less well, and some cannot survive at all.
Unit 4	3-PS2-1	Plan and conduct an investigation to provide evidence of the effects of balanced and unbalanced forces on the motion of an object.
Unit 4	3-LS4-4	Make a claim about the merit of a solution to a problem caused when the environment changes and the types of plants and animals that live there may change.
Unit 4	3-ESS2-1	Represent data in tables and graphical displays to describe typical weather conditions expected during a particular season.
Units 4, 5	3-ESS3-1	Make a claim about the merit of a design solution that reduces the impacts of a weather-related hazard.
Unit 2	3-5-ETS1-2	Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.
Unit 2	6.1.5.EconET.1	Identify positive and negative incentives that influence the decisions people make.
Unit 2	6.1.5.EconET.2	Use quantitative data to engage in cost benefit analyses of decisions that impact the individual and/or community.
Unit 2	6.1.5.EconNM.6	Examine the qualities of entrepreneurs in a capitalistic society.
Unit 4	6.1.5.CivicsHR.1	Describe how fundamental rights guaranteed by the United States Constitution and the Bill of Rights contribute to the improvement of American democracy (i.e., freedom of expression, freedom of religion, freedom of the press, freedom of assembly, freedom of petition, the right to vote, and the right to due process).
Unit 4	6.1.5.CivicsPR.1	Compare procedures for making decisions in a variety of settings including classroom, school, government, and /or society.

Units 1, 2, 3, 4, 5	RL.3.1	Ask and answer questions, and make relevant connections to demonstrate understanding of a text, referring explicitly to the text as the basis for the answers.
Units 1, 2, 3, 4, 5	RI.3.4	Determine the meaning of general academic and domain-specific words and phrases in a text relevant to a grade 3 topic or subject area.
Units 1, 2, 3, 4, 5	RI.3.5	Use text features and search tools (e.g., key words, sidebars, hyperlinks) to locate information relevant to a given topic efficiently.
Units 1, 2, 3, 4, 5	6.1.P.A	Demonstrate appropriate behavior when collaborating with others.
Units 1, 2, 3, 4, 5	RF.3.4	Read with sufficient accuracy and fluency to support comprehension.
Units 1, 2, 3, 4, 5	W.3.2	Write informative/explanatory texts to examine a topic and convey ideas and information clearly.
Units 1, 2, 3, 4, 5	SL.3.1	Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly.
Units 1, 2, 3, 4, 5	SL.3.3	Ask and answer questions about information from a speaker, offering appropriate elaboration and detail.
Units 1, 2, 3, 4, 5	SL.3.5	Use multimedia to demonstrate fluid reading at an understandable pace; add visual displays when appropriate to emphasize or enhance certain facts or details.
Units 1, 2, 3, 4, 5	SL.3.6	Speak in complete sentences when appropriate to task and situation in order to provide requested detail or clarification.
Units 1, 2, 3, 4, 5	L.3.1	Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.

<u>Pacing Guide</u> (All Dates are approximate based on the school calendar)

Unit/ Topic	Month (w/Approx number of Teaching Days)
Number and Operations in Base Ten Place Value Addition	September (~19 days)
Number and Operations in Base Ten Subtraction	October
Operations and Algebraic Thinking Understand Multiplication	(~19 days)
Operations and Algebraic Thinking Understand Division	November (~16 days)
Operations and Algebraic Thinking Multiplication and Division Patterns Apply Multiplication and Division	December (~15 days)
Operations and Algebraic Thinking Apply Multiplication and Division Properties and Equations	January (~18 days)
Operations and Algebraic Thinking Properties and Equations	Fohrwary
Measurement and Data Perimeter and Area	(~18 days)
Measurement and Data Perimeter and Area	March
Number and Operations-Fractions Fractions	(~15-20 days)
Number and Operations-Fractions Fractions	April (~15-20 days)
Measurement and Data Measurement Represent and Interpret Data	May (~18 days)
Geometry Geometry	June (~15 days)

<u>Units</u>

Contact the Content Supervisor for unit details.